Dunc_DX BMS TM HOTAS Cougar Layout, version 1.0, 2011-08-17

The *unshifted* layer (without holding Pinky/S3) provides a FULL realistic F16 HOTAS setup (except for the TRIM hat, which will be used as POV by default; TRIM is on the shifted layer). The *shifted* layer (with holding Pinky/S3) is used for additional BMS sim functionality.

Stick:Throttle:TG1:(n/a)Cursor/T1:Toggles 3D Cockpit / Padlock AA ViewCursor EnableTG2:Fire GunsEmergency Jettison(n/a)Radio/T2-T5:up:S1:MSI Step / Nosewheel Steeringdown:Refuel Door ToggleIeft:IFF Out / Comms LefS2:Weapon Pickleup:Trim Resetdown:AWACS PictureS3:Pinky Switchright:(n/a)Uncage/T6:S4:AP Override, WheelbrakesMissile UncageEjectDogfight/T7-T8:Left:H1:POVLeft:TrimLeft:SRM Overridecenter:Cancel Override	
Toggles 3D Cockpit / Padlock AA ViewCursor Enable Emergency JettisonTG2:Fire Guns (n/a)Radio/T2-T5: up:UHF Transmit down:S1:Msl Step / Nosewheel Steering Refuel Door ToggleRadio/T2-T5: up:UHF Transmit left:S2:Weapon Pickle Trim Resetup:AWACS Picture down:S3:Pinky Switch (n/a)up:AWACS Declare left:S4:AP Override, Wheelbrakes EjectMissile Uncage Throttle Idle DetentH1:POV TrimDogfight/T7-T8: left:SRM Override	
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S1:Msl Step / Nosewheel Steering Refuel Door Toggleup:UHF Transmit down:S2:Weapon Pickle Trim Resetleft:IFF Out / Comms Left right:S3:Pinky Switch (n/a)up:AWACS Picture down:S4:AP Override, Wheelbrakes EjectMissile Uncage Throttle Idle DetentH1:POV TrimDogfight/T7-T8: left:S8:SRM Override	
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Refuel Door Toggleleft:IFF Out / Comms LeftS2:Weapon Pickleright:IFF In / Comms RightTrim Resetdown:AWACS PictureS3:Pinky Switchleft:(n/a)(n/a)indexindexindexS4:AP Override, WheelbrakesMissile UncageEjectThrottle Idle DetentDogfight/T7-T8:H1:POVIndexIndexTrimIndexIndexCommon DistributionIndexCommon Distribution	
S2:Weapon Pickle Trim Resetup:AWACS Picture down:S3:Pinky Switch (n/a)left:(n/a)S4:AP Override, Wheelbrakes EjectUncage/T6: Throttle Idle DetentH1:POV TrimDogfight/T7-T8: left:SRM OverrideSRM Override	ft
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(n/a) S4: AP Override, Wheelbrakes Eject H1: POV Trim Dogfight/T7-T8: left: SRM Override	
S4:AP Override, Wheelbrakes EjectUncage/T6: Missile Uncage Throttle Idle DetentH1:POV TrimDogfight/T7-T8: left:SRM Override	
EjectThrottle Idle DetentH1:POV TrimDogfight/T7-T8: left:SRM Override	
H1: POV Dogfight/T7-T8: Trim left: SRM Override	
Trim left: SRM Override	
center: Cancel Override	
H2: all directions: TMS up: Look Closer Toggle all positions: (n/a)	
up: Look Closer Toggle all positions: (n/a) down: AVTR Toggle	
left: HSI Mode Decrease Speedbrakes/T9-T10:	
right: HSI Mode Increase left: Open Speedbrakes	
right: Close Speedbrakes	
H3: all directions: DMS all positions: (n/a)	
up: 3D Cockpit View	
down: 2D Cockpit View left: HUD Only View	
right: Orbit View	
H4: all directions: CMS	
up: HMS Brightness Up	
down: HMS Brightness Down	
left: Jammer Toggle	
right: Master Lights Toggle	